

UNLO\$ - De-Allocate a Temporary or Permanent Data Page

The UNLO\$ routine can be used to de-allocate a Temporary or Permanent 32-bit Data Page that has been allocated using the SDATA\$ routine.

1. Invocation

To de-allocate a Data Page code:

```
CALL UNLO$ USING name type
```

where *name* is a PIC X(8) field, or literal, that specifies the name of the Data Page; *type* is a PIC X field, or literal, that must be either "T" (Temporary Data Page) or "P" (Permanent Data Page).

2. STOP Codes and Exception Conditions

No STOP codes are generated by UNLO\$:

The following EXIT codes may be returned by UNLO\$:

EXIT code	\$\$COND	Description
19401	1	The Data Page is not available (i.e. has not been allocated, or has already been de-allocated).

3. Programming Notes

The 32-bit UNLO\$ sub-routine is compatible with the 16-bit equivalent. The *type* file is not used and is only required to maintain compatibility with 16-bit UNLO\$.

4. Examples

[EXAMPLES REQUIRED]

5. Copy-Books

None.

6. See Also

SDATA\$ Allocate 32-bit Data Page
 FREEX\$ Allocate Temporary 32-bit Data Page
 XDATA\$ Extended SDATA\$