STRML\$ - Move Zero-terminated String

The STRML\$ routine can be used to move a zero-terminated (i.e. LOW-VALUE terminated) string to a destination area and returns the length of the string just moved.

1. Invocation

To move a zero-terminated string code:

CALL STRML\$ USING source dstn length

where source is the PIC X(?) source string (i.e. the zero-terminated string to be moved); dstn is the PIC X(?) destination area, which must be at least as long as string1. The length of the string that was moved, string1, **including** the terminating byte of LOW-VALUE, is returned in the PIC 9(4) COMP field length.

2. STOP Codes and Exception Conditions

No STOP codes are generated by STRML\$.

No exceptions are returned by STRML\$.

3. Programming Notes

Repeated calls to STRML\$ provide a very convenient way to concatenate zero-terminated strings.

The source string MUST be terminated by a byte of LOW-VALUES otherwise unpredictable results will occur. No checking is performed by STRML\$.

The destination string MUST be at least as large as the source string otherwise unpredictable results will occur. No checking is performed by STRML\$.

4. Examples

The following example concatenates three zero-terminated strings:

PROGRAM STRML DATA DIVISION 77 X-1 PIC X(?) VALUE "c:\test\" VALUE #00 77 X-2 PIC X(?) VALUE "Filename" VALUE #00 X-3 PIC X(?) VALUE ".abc" 77 VALUE #00 01 X-DSTN 02 X-DSTX OCCURS 256 PIC X 77 Z-LEN PIC 9(4) COMP Z-INX PIC 9(4) COMP 77 PROCEDURE DIVISION MOVE 1 TO Z-INX CALL STRML\$ USING X-1 X-DSTX(Z-INX) Z-LEN SUBTRACT 1 FROM Z-LEN ADD Z-LEN TO Z-INX CALL STRML\$ USING X-2 X-DSTX(Z-INX) Z-LEN SUBTRACT 1 FROM Z-LEN ADD Z-LEN TO Z-INX CALL STRML\$ USING X-3 X-DSTX(Z-INX) Z-LEN

5. Copy-Books No copy-books are required.

6. See Also

Move zero-terminated string to fixed-length. Move fixed-length string to zero-length string STRMX\$ STRM\$