

GX Progress Windows

Although the GXBAR\$ and GXBRU\$ routines allow a single progress bar to be displayed within a special Progress Bar Window they do not allow a progress bar to be displayed within a standard application window. This note describes a technique that allows one, **or more**, progress bars to be displayed on a standard application window.

Furthermore, the format of the Progress Bar Window displayed by the combination of the GXBAR\$ and GXBRU\$ sub-routines is very rigid (e.g. only a small, fixed number of text lines can be displayed above and below the actual bar). The technique described in this document allows complete control over the fields and labels displayed around the "move-able" progress bar.

A Progress Bar is added to a standard application window by coding a special label of the form:

```
"~Pndddxxxxx"
```

where:

```
P      Progress Bar control specifier
n      Index value in the range 1 to 9
ddd    Depth (in pixels of the control)
xxxxx  Filler text to set the width of the control
```

Important Note: The depth specified in pixels thus the progress bar control can be displayed over multiple lines in the application window. Care must be taken to ensure there is sufficient space to allow for the progress bar control.

The range of values (minimum and maximum) that the progress control displays is specified using the GXPRG\$ routine (see GXPRG\$.DOC). If the GXPRG\$ routine is not used the control automatically defaults the minimum and maximum values to 0 and 100, respectively.

The position of the progress bar is updated by updating a PIC 9(9) COMP data field that is defined **at the same position in the window** as the label containing the "~Pndddxxxxx" text. For example:

```
03 03 "Units"                * Description of 1st progress bar
03 15 "~P10257890"          * Label Specifying 1st progress bar
03 15 Z-D1          9(9) C NSC * Data field to update 1st progress bar
*
05 03 "Tens"                * Description of 2nd progress bar
05 15 "~P20257890"          * Label Specifying 2nd progress bar
05 15 Z-D2          9(9) C NSC * Data field to update 2nd progress bar
*
07 03 "Hundreds"           * Description of 3rd progress bar
07 15 "~P30257890"          * Label Specifying 3rd progress bar
07 15 Z-D3          9(9) C NSC * Data field to update 3rd progress bar
```

If the value in the associated data field (e.g. Z-D1) when it is displayed (typically by using the SHOW verb) is below the minimum value specified using the GXPRG\$ routine, the minimum value will be used. Similarly, if the value in the associated data field (e.g. Z-D1) when it is displayed (typically by using the SHOW verb) is above the maximum value specified using the GXPRG\$ routine, the maximum value will be used.

Version Requirements

GX V3.4j
GSM SP-16

See Also

GXPRG\$

Example

```

FRAME PROGRS
DATA DIVISION
*
77 Z-C1      PIC 9(9) COMP
77 Z-C2      PIC 9(9) COMP
77 Z-C3      PIC 9(9) COMP
77 Z-COUNT   PIC 9(9) COMP
*
77 Z-WHDL    PIC 9(4) COMP
77 Z-INDX    PIC 9(4) COMP
77 Z-PRM1    PIC 9(9) COMP
77 Z-PRM2    PIC 9(9) COMP
*
77 Z-D1      PIC 9(9) COMP
77 Z-D2      PIC 9(9) COMP
77 Z-D3      PIC 9(9) COMP
*
01          P1
   02 PIVER PIC 9(4) COMP
      VALUE 1
   02 P1ID  PIC 9(2) COMP
   02 P1MIN PIC 9(9) COMP
   02 P1MAX PIC 9(9) COMP
*
WINDOW W1
*
BASE AT 5 5
*
01 02 "Progress control display window" A12
*
03 03 "Units"
03 15 Z-D1  9(9) C      NSC
03 15 "~P10257890"
05 03 "Tens"
05 15 Z-D2  9(9) C      NSC
05 15 "~P20257890"
07 03 "Hundreds"
07 15 Z-D3  9(9) C      NSC
07 15 "~P30257890"
*02 02 W1NULL      X(0)      NUL
*
09 20 " Break      "      BTN U-7
*
ENDWINDOW
*
WINDOW W2
*
BASE AT 10 10
*
02 02 "Progress control window"      A12
*
04 02 W2TEMP      X(4)      NSC NUL
*
06 06 " Start      "      BTN U50
*
ROUTINES SECTION
*
R-FUNC .

```

GX Progress Window

```
IF $FUNC < 50 EXIT
IF $FUNC > 99 EXIT

IF $FUNC = 50
  PERFORM CE-START-TEST
  ON EXCEPTION
    CLEAR WINDOW W1
  END
END

EXIT

PROCEDURE DIVISION
SECTION AA-MAIN.
*
  ENTER WINDOW W2
  IGNORE EXCEPTION
  EXIT
*
SECTION CA-SET-RANGE
*
  MOVE Z-INDX TO P1ID
  MOVE Z-PRM1 TO P1MIN
  MOVE Z-PRM2 TO P1MAX
  CALL GXPRG$ USING P1
  EXIT
*
SECTION CE-START-TEST
*
  DISPLAY WINDOW W1
  IGNORE EXCEPTION

  CALL B$GX-7

  MOVE 0 TO Z-WHDL
  MOVE 1 TO Z-INDX
  MOVE 0 TO Z-PRM1
  MOVE 10 TO Z-PRM2
  PERFORM CA-SET-RANGE
  MOVE 2 TO Z-INDX
  PERFORM CA-SET-RANGE
  MOVE 3 TO Z-INDX
  PERFORM CA-SET-RANGE

  MOVE 0 TO Z-C1
  MOVE Z-C1 TO Z-D1

  MOVE 0 TO Z-C2
  MOVE Z-C2 TO Z-D2

  MOVE 0 TO Z-C3
  MOVE Z-C3 TO Z-D3

  DISPLAY WINDOW W1

  DO FOR Z-COUNT = 1 TO 999
    CALL TEST$
    ON EXCEPTION EXIT WITH 1
    ADD 1 TO Z-C1
    IF Z-C1 = 10
      MOVE 0 TO Z-C1
      ADD 1 TO Z-C2
      IF Z-C2 = 10
        MOVE 0 TO Z-C2
        ADD 1 TO Z-C3
        MOVE Z-C3 TO Z-D3
        SHOW WINDOW W1 FIELD Z-D3
      END
      MOVE Z-C2 TO Z-D2
      SHOW WINDOW W1 FIELD Z-D2
    END
  END
```

* ASSUME CURRENT WINDOW

GX Progress Window

```
      MOVE Z-C1 TO Z-D1
      SHOW WINDOW W1 FIELD Z-D1
ENDDO
CLEAR WINDOW W1
EXIT
*
ENDFRAME
ENDSOURCE
```