GXBMP$ - Set GX Bitmap

The GXBMP$ routine is used to set the GX Bitmap.

1.   Invocation

To set the GX Bitmap code:

```
CALL GXBMP$ USING bitmap
```

where *bitmap* is a PIC 9(4) COMP field, or literal, between 1 and 999, that specifies the Bitmap Index defined in the GX.INI file. The Bitmap Index

2.   STOP Codes and Exception Conditions

The following STOP codes may be generated by GXBMP$:

STOP code	Description
?????	GXBMP$ has been called by an application that is not running on GX.
14405	The Bitmap Index is not in the range 1 to 999

The following exception conditions may be returned by GXBMP$:

EXIT code	$$COND	Description
?????	???	Invalid Bitmap Index (i.e. Bitmap*NNN* not defined in the GX.INI file)
?????	???	Bitmap file defined in the GX.INI file not found

3.   Programming Notes

GXBMP$ is only available when running on GX. Any attempt to use GXBMP$ on a non-GX terminal will result in a STOP code.

ANY WAY TO SET THE DEFAULT BITMAP (I.E. AN INDEX OF 0 ???)

4.   Examples

[EXAMPLE REQUIRED]

5.   Copy-Books

None.

6. See Also

None.