

# EASCA\$ - Set One, or More, Extended Attribute Colours

The EASCA\$ routine can be used to set one, or more, Extended Attribute Colours under program

## 1. Invocation

To explicitly set some Extended Attribute Colours code:

```
CALL EASCA$ USING sx
```

where *sx* is a control block of the following format:

```
01  SX
02  SXVER          PIC 9(4) COMP      * Block version number
                                     * Must be 1
02  SXCNT          PIC 9(2) COMP      * Number of entries (1 to 64)
02  SXDAT OCCURS 64
03  SXIX          PIC 9(2) COMP      * Extended attribute index no.
03  SXINK
04  FILLER        PIC 9(9) COMP      * Spare
04  SXINR        PIC 9(4) COMP      * Red
04  SXING        PIC 9(4) COMP      * Green
04  SXINB        PIC 9(4) COMP      * Blue
03  SXPAP
04  FILLER        PIC 9(9) COMP      * Spare
04  SXPAP        PIC 9(4) COMP      * Red
04  SXPAG        PIC 9(4) COMP      * Green
04  SXPAB        PIC 9(4) COMP      * Blue
```

## 2. STOP Codes and Exception Conditions

The following STOP codes may be generated by EASCA\$:

STOP code	Description
16401	EASCA\$ has been called by an application that is not running on GX.
16402	Invalid block version (SXVER is not = 1)
16408	The number of entries is invalid (SXCNT < 1)
16409	The number of entries is invalid (SXCNT > 64)

The following EXIT codes may be returned by EASCA\$:

EXIT code	\$\$COND	Description
16401	1	Unexpected error returned by GX

16402	2	Failure allocating 32-bit data page
16405	5	Internal memory error

### 3. Programming Notes

EASCA\$ is only available when running on GX. Any attempt to use EASCA\$ on a non-GX terminal will result in a STOP code.

The 64 Extended GX Field Attributes, which may be overridden by EASCA\$, are established using the Advanced GX Customisation facility. Please refer to the GX Manual for further details.

### 4. Examples

[EXAMPLES REQUIRED]

### 5. Copy-Books

None.

### 6. See Also

GXSSA\$ Set Extended GX Field Attribute for current field  
GXSEA\$ Set Extended GX Field Attribute for any field  
EAGCA\$ Get GX Colour Attribute(s)  
EARCA\$ Reset GX Colour Attribute(s)