

# CLRTA\$ – Clear Server-Side Type-Ahead Buffer

This routine clears the server-side type-ahead buffer which is maintained by the Console Executive.

## 1. Invocation

CLRTA\$ is called as follows:

```
CALL CLRTA$
```

No parameters are expected or required.

## 2. STOP Codes and Exception Conditions

No STOP codes are generated by CLRTA\$.

No exceptions are returned by CLRTA\$.

## 3. Programming Notes

The CLRTA\$ routine has no effect on the separate client-side type-ahead buffer maintained by GX. For GSM SP-34, and later, the B\$SYNC routine must be called to clear the client-side type-ahead buffer within GX.

The CLRTA\$ is called internally by the Speedbase Window Manager which may not always be desirable for the current application. For GSM SP-34, and later, the \$\$SCTA System Variable can be used to suppress the effect of the CLRTA\$ function. To suppress the next CLRTA\$ routine, set \$\$SCTA to 1. The next call to CLRTA\$ will simply reset the \$\$SCTA System Variable to 0 and return immediately; without affecting the server-side type-ahead buffer maintained by the Console Executive.

## 4. Examples

[EXAMPLE REQUIRED]

## 5. Copy-Books

None.

## 6. See Also

B\$SYNC      Clear client-side GX type-ahead buffer.