AOTOP$ - Set Window as "Always On Top" Window

The AOTOP$ routine is available to set a window as an "Always On Top" window.

1.   Invocation

To identify a window as the "Always On Top Window" code:

```
CALL AOTOP$ USING [wi]
```

where *wi* is an optional PIC X(2) field, or literal, that specifies the window-id. If *wi* is not specified the **next window** to be displayed is treated as a "Always On Top Window".

2.   STOP Codes and Exception Conditions

No STOP codes are generated by AOTOP$.

No exceptions are returned by AOTOP$.

3.   Programming Notes

AOTOP$ is available when running on either GX or GSMWIN32.EXE.

Only a single window can be designated as the "Always on Top" window. Subsequent calls to AOTOP$ with either an explicit or implicit window-id will result in the last window specified designated the "Always On Top" window.

The window-id parameter **must** be a 2-character window-id. It must not be the pointer to a Window Definition control block. For example, the following code is correct:

```
CALL AOTOP$ USING "W1"
ENTER WINDOW W1
```

The following code is incorrect and will not have the desired effect:

```
CALL AOTOP$ USING W1
ENTER WINDOW W1
```

4.   Examples

[EXAMPLES REQUIRED]

5.   Copy-Books

None.

6.   See Also

None.